## PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE SMALL ENTITY OR **TOTAL CLAIMS** RATE RATE FEE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 150.00 BASIC FEE OR 300.00 TOTAL CHARGEABLE CLAIMS 0 minus 20= X\$ 25= 0 X\$50= OR INDEPENDENT CLAIMS minus 3 = X100= X200= 0 MULTIPLE DEPENDENT CLAIM PRESENT OR +180= +360= $\mathcal{O}$ OR \* If the difference in column 1 is less than zero, enter \*0\* in column 2 TOTAL OR TOTAL 900,00 CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) SMALL ENTITY OR (Column 3) SMALL ENTITY CLAIMS HIGHEST REMAINING ADDI-NUMBER AMENDMENT PRESENT ADDI-AFTER PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus 0 X\$ 25= X\$50= 0 OR Independent Minus 0 FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X100= 0 X200= OR +180= +360= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 REMAINING NUMBER ADDI-AMENDMENT PRESENT ADDI-**AFTER PREVIOUSLY** RATE TIONAL **EXTRA** RATE AMENDMENT TIONAL PAID FOR FEE FEE Total Minus X\$ 25= X\$50= OR Independent Minus FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X100= X200= OR +180= +360= OR TOTAL OR ADDIT, FEE ADDIT. FEE

AMENDMENT C		CLAIMS	<del></del>	(Column 2)	(Column 3)
		REMAINING AFTER, AMENDMENT		NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	•	Minus	**	
	Independent		Minus		-
٨	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				<u> </u>

(Column 1)

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

ADDI-ADDI-TIONAL RATE RATE TIONAL FEE FEE X\$ 25= X\$50= OR X100= X200= OR +180= +360= OR .TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE

<sup>•</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
• If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
• Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."